

Channeling Master

For those who are looking to dedicate their lives to the craft of channeling positive or negative energy and rising to the pinnacle of their chosen profession, we have the Channeling Master. A prestige class made for the cleric that builds on their ability to channel energy be it positive or negative, the Channeling Master allows them to mold and perfect the art of channeling.

Role: Depending on what type of energy they wield, the Channeling Master either takes up the role of the party healer and killer-of-all-things-undead or, if they wield negative energy, fulfills the role of undead master and party healer if it suits their needs and goals.

Alignment: Channeling Masters can be any alignment they choose as long as it is within one step of their deity's alignment, along either the law/chaos axis or the good/evil axis.

Hit Die: d8

Requirements:

Alignment: Any (see above)

Skills: Heal 5 ranks, Diplomacy 5 ranks, Spellcraft 5 ranks

Special: Channel Energy 4d6

Feats: Selective Channel, Extra Channel

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<u>Level</u>	Base				<u>Special</u>	<u>Spells per Day</u>
	<u>Attack Bonus</u>	<u>Fort Save</u>	<u>Ref Save</u>	<u>Will Save</u>		
1	+0	+1	+0	+1	Channel Smite	+1 level Divine Class
2	+1	+1	+1	+1	Improved Channel	+1 level Divine Class
3	+2	+2	+1	+2	Widen Channel	+1 level Divine Class
4	+3	+2	+1	+2	Greater Channel	+1 level Divine Class
5	+3	+3	+2	+3	Double Channel	+1 level Divine Class
6	+4	+3	+2	+3	Empower Channel	+1 level Divine Class

7	+5	+4	+2	+4	Improved Widen Channel	+1 level Divine Class
8	+6	+4	+3	+4	Maximize Channel	+1 level Divine Class
9	+6	+5	+3	+5	Improved Greater Channel	+1 level Divine Class
10	+7	+5	+3	+5	Supreme Channel	+1 level Divine Class

Class Skills:

Diplomacy (Cha), Heal (Wis), Knowledge (Arcana) (Int), Knowledge (Religion)(Int), Sense Motive (Wis), Spellcraft (Int)

Skill ranks per level: 2 + Int. Mod

Prestige Class Features:

Channel Smite: At 1st level, the Channeling Master gains the Channel Smite feat. Before you make a melee attack roll, you can choose to spend one use of your channel energy ability as a swift action. If you channel positive energy and you hit an undead creature, that creature takes an amount of additional damage equal to the damage dealt by your channel positive energy ability. If you channel negative energy and you hit a living creature, that creature takes an amount of additional damage equal to the damage dealt by your channel negative energy ability. Your target can make a Will save, as normal, to halve this additional damage. If your attack misses, the channel energy ability is still expended with no effect.

Improved Channel: At 2nd level, the Channeling Master adds their wisdom modifier to their channel energy total.

Widen Channel: The Channeling Master at 3rd level gains the ability to double their effective channeling area to a 60 foot radius centered on them. This ability uses an extra channel energy slot for the day.

Greater Channel: At 4th level, the Channeling Master can add ½ their cleric level (rounded down) to their channel energy total. This ability stacks with Improved Channel.

Double Channel: At 5th level, the Channeling Master doubles their daily allotment of channeling attempts. Just the base amount is doubled not any added modifiers.

Empower Channel: The Channeling Master at 6th level gains the benefit of increasing their channeling roll amount by 50%. Just the roll is increased not any added modifiers.

Improved Widen Channel: The Channeling Master at 7th level gains the ability to triple their effective channeling area to a 90 foot radius centered on them. This ability uses two channel energy slots for the day.

Maximize Channel: The Channeling Master at 8th level has the ability maximize their channel energy. This ability supersedes the Empower Channel ability until 10th level.

Improved Greater Channel: At 9th level the Channeling Master has the ability to add their cleric level to their channeling total. This ability supersedes the Greater Channeling ability.

Supreme Channel: When a Channeling Master of at least 10th level uses their channel energy ability, it is affected by both the Empower Channel and Maximized Channel abilities (max + 50%).